****Programme Specification **and Curriculum Map for BMus Popular Music**

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| **1. Programme title** | Popular Music |
| **2. Awarding institution**  | Middlesex University |
| **3. Teaching institution**  | Middlesex University |
| **4. Programme accredited by**  | N/A |
| **5. Final qualification**  | BMus |
| **6. Academic year** | 2013/14 |
| **7. Language of study** | English |
| **8. Mode of study** | Full-time or part-time |

**9. Criteria for admission to the programme**

Applicants are required to have proven competencies in two or more of the three key areas of the programme – songwriting and performance, popular music studies, and the music industry– and demonstrable interests in the remainder. Applicants will be called to audition or interview where necessary. In general, our minimum conditional offer is 240 UCAS tariff points, in which it is expected that Music and/or a relevant subject plays a substantial part. Alternatively, passing the Middlesex University Summer School foundation course in Popular Music (SUM0071) guarantees entry to the BMus Popular Music programme. Mature applicants (over 21) without formal qualifications but with appropriate musical skills, knowledge and understanding will also be considered for entry to the undergraduate programme.

**10. Aims of the programme**

The programme aims to develop a deep understanding of popular musical context – cultural, musicological, industrial, aesthetic and practical; develop knowledge of and advanced creative skills in popular music; develop skills of autonomous learning and professional practice; enable students to enhance the cultural experience of society.

**11. Programme outcomes**

**A. Knowledge and understanding**

On completion of this programme the successful student will have knowledge and understanding of:

**A1**. Popular music styles and repertoires

**A2**. Songwriting techniques

**A3.** Performance skills

**A4**. Arts management practices

**A5**. Approaches to research

***Teaching/learning methods***

Students gain knowledge and understanding through interactive lectures on historic periods, styles, genres and music-industrial contexts of popular music, workshops, seminars and tutorials on creative work, developing autonomous learning through assessed practice and including sessions in which peer and tutor feedback is given.

**Assessment Methods**

Students’ knowledge and understanding is assessed by submission of critically reflective essays, evaluative reports, portfolios of songs (including studio-based work), presentations and live and recorded performances that demonstrate understanding.

**B. Cognitive (thinking) skills**

On completion of this programme the successful student will be able to:

**B1.** Inform creative work through theoretical knowledge

**B2.** Employ reflective and critical thinking

**B3.** Construct written and oral arguments

***Teaching/learning methods***

Students learn cognitive skills through formative feedback on student project work designed to test the implementation of conveyed theory; use of Music Centre and LRC resources; tutor-peer discussion within seminars, workshops and tutorials.

**Assessment Method**

Students’ cognitive skills are assessed by presentations, performances and submission of evaluative reports, critical and analytical essays, and creative arts-based journals and portfolios.

**C. Practical skills**

On completion of the programme the successful student will be able to:

**C1.** Employ in practice of a range of popular musical skills, elements and concepts

**C2.** Demonstrate competence in managing music and arts projects

**C3.** Plan, organise and manage study and research

***Teaching/learning methods***

Students learn practical skills through interactive lectures; seminars on exercises and/or formative assessment, e.g. mini-assignments; ensemble practice (performance and events/projects management; tutorials; and group projects, creative and industry-based.

***Assessment Method***

Students’ practical skills are assessed by performance and submission of written reports, reflective essays and portfolios on music-industrial context (including self-promotion) and/or creative work.

**D. Graduate Skills**

On completion of this programme the successful student will be able to:

**D1.** Manage personal and career development

**D2.** Learn effectively

**D3.** Communicate effectively

**D4.** Work collaboratively

**D5.** Use ICT and numeracy appropriately

***Teaching/learning methods***

Students acquire graduate skills through interactive lectures; seminars on exercises and/or formative assessment, e.g. mini-assignments; ensemble practice (performance and events/projects management; tutorials; and group projects, creative and industry-based.

***Assessment method***

Students’ graduate skills are assessed by performance and submission of written reports, reflective essays and portfolios on music-industrial context (including self-promotion) and/or creative work.

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| **12. Programme structure (levels, modules, credits and progression requirements)** |
| **12. 1 Overall structure of the programme** |
| The programme structure diagram can be found in the YOUR PROGRAMME section of this handbook |

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| **12.2 Levels and modules**  |
| **Level 4**  |
| COMPULSORY | OPTIONAL  | PROGRESSION REQUIREMENTS |
| Students must take all of the following:MUS1072, MUS1091, MUS1092, MUS1238 |  |  |
| **Level 5** |
| COMPULSORY | OPTIONAL  | PROGRESSION REQUIREMENTS |
| Students must take all of the following:MUS2091, MUS2093 | Students must also choose at least two from the following:MUS2056, MUS2072, MUS2073, MUS2092 |  |

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| **Level 6** |
| COMPULSORY | OPTIONAL  | PROGRESSION REQUIREMENTS |
| Students must take all of the following:MUS3091, MUS3092 | Students must also choose at least two from the following:MUS3055, MUS3071, MUS3073 | NB. It is sometimes possible to replace one of these modules with another MUS programme module, or to adapt the content in an Independent Project module in order to gain valuable vocational training to help after graduation. |

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| **12.3 Non-compensatable modules (note statement in 12.2 regarding FHEQ levels)** |
| Module level | Module code |
| 4. | MUS1091; MUS1092; MUS1072 |
| 5. | MUS2091; MUS2093 |
| 6. | MUS3091; MUS3092 |

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| **13. Curriculum map** |
| Please refer to the curriculum map in the following pages |

**14. Information about assessment regulations**

Please see the current University Guide & Regulations. Students seeking to defer assessment must consult the Assessment Administrator**.**

**15. Placement opportunities, requirements and support (if applicable)**

Students may undertake work experience and, subject to their proposal, this may be used as part of assessment within the MUS3055 Independent Project module. Vocational field trips arranged during Years 1 and 2 of the programme also offer valuable direct contact with industry.

**16. Future careers (if applicable)**

Students are prepared for their future careers by advice from Careers Services; careers sessions with visiting managers and professionals; music staff helping students in making career choices.

**17. Particular support for learning (if applicable)**

* Music Handbook
* Specialist Music Librarian
* Learning Resource Centre
* Music Technicians
* Music Research Fellow
* Access to Music Technology Resources
* Induction programme for new students

**18. JACS code (or other relevant coding system)** W340

**19. Relevant QAA subject benchmark group(s)** Music

**20. Reference points**

* QAA Subject Benchmark Statement
* Middlesex University Regulations
* Middlesex Learning and Quality Enhancement (LQE) Handbook

**21. Other information**

Please note programme specifications provide a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably be expected to achieve if s/he takes full advantage of the learning opportunities that are provided. More detailed information about the programme can be found in the programme handbook and the University Regulations.

Curriculum map for BMus Popular Music

This section shows the highest level at which programme outcomes are to be achieved by all graduates, and maps programme learning outcomes against the modules in which they are assessed.

**Programme learning outcomes**

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| **Knowledge and Understanding** | **Practical Skills** |
| A1 | Popular music styles and repertoires | C1 | Employ in practice a range of popular musical skills, elements and concepts  |
| A2 | Musical elements and concepts | C2 | Demonstrate competence in managing music and arts projects |
| A3 | Songwriting techniques | C3 | Plan, organise and manage study and research |
| A4 | Performance skills | **Graduate Skills** |
| A5 | Arts management practices | D1 | Manage personal and career development  |
| A6 | Approaches to research | D2 | Learn effectively |
| **Cognitive Skills** | D3 | Communicate effectively |
| B1 | Inform creative work through theoretical knowledge | D4 | Work collaboratively |
| B2 | Employ reflective and critical thinking | D5 | Use ICT and numeracy appropriately |
| B3 | Construct written and oral arguments |  |  |

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| Programme Outcomes – highest level to be achieved by all graduates |
| A1 | A2 | A3 | A4 | A5 | A6 | B1 | B2 | B3 | C1 | C2 | C3 | D1 | D2 | D3 | D4 | D5 |
| 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 | 6 |

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|  | Module Title | Code | Programme Outcomes |
| A1 | A2 | A3 | A4 | A5 | A6 | B1 | B2 | B3 | C1 | C2 | C3 | D1 | D2 | D3 | D4 | D5 |
| Level 4 | Genres in Popular Music | MUS1091 | X | X | X | X |  |  | X |  | X | X |  |  |  | X |  |  |  |
| Writing about Music and Musicians | MUS1072 |  |  |  |  | X |  |  | X |  |  | X | X |  | X |  |  | X |
| The History of Popular Music | MUS1092 | X | X |  |  |  | X |  | X | X |  |  | X |  | X |  |  |  |
| \* Music and the Cultural Industries | MUS1238 |  |  | X | X |  |  | X | X |  | X |  | X |  |  | X | X | X |
| Level 5 | Songwriting & Performance 1 | MUS2091 | X | X | X | X |  |  | X | X |  | X |  | X | X |  | X | X |  |
| Popular Music in the 21st Century | MUS2093 | X | X | X | X |  | X | X | X | X | X |  |  |  | X |  |  |  |
| Music Theory & Analysis | MUS2092 |  | X |  |  |  | X |  | X | X |  |  | X |  | X |  |  | X |
| Applied Music Technologies | MUS2056 | X |  | X |  | X |  | X |  |  | X | X |  |  | X |  | X | X |
| Music Entrepreneurism | MUS2072 |  |  |  |  | X | X | X |  | X |  | X |  |  |  | X |  | X |
| Principles of Music Marketing | MUS2073 | X |  |  |  | X |  |  | X | X |  | X |  | X | X |  |  |  |
| Level 6 | Advanced Popular Music Studies | MUS3092 | X | X |  |  |  | X |  | X | X |  |  | X |  | X |  |  |  |
| Song writing& Performance 2 | MUS3091 | X | X | X | X |  |  | X | X |  | X |  | X | X |  | X | X |  |
| Music Contracts & Copyrights | MUS3071 |  |  |  |  | X | X |  | X | X |  | X |  |  | X |  |  | X |
| Events Management | MUS3073 | X |  |  |  | X |  |  | X | X |  | X | X |  | X | X | X | X |
| \* Independent Project | MUS3055 | X | X | X | X | X | X | X | X | X | X |  | X | X | X |  |  |  |
| \* Alterable outcomes are governed by the nature of the project (pathway chosen or proposal made) |